

LEVEL 3 CERTIFICATE IN SPECTATOR SAFETY SUPERVISION

This qualification is for candidates who are currently working or looking to work as:
– Safety Steward Supervisor, Security Supervisor, Response Steward Supervisor, Event Assistant, Team Leaders. The qualification is mapped to the Skills Active Spectator Safety National Occupational Standards, recommended as the appropriate level qualification in the SGSA's green guide for Safety and Sports Ground.

This is the industry approved qualification for accessing supervisor level employment within events and crowd control including stadia, festivals, racecourses, arenas, shopping centres or anywhere involved with dealing with crowds.

To achieve the qualification learners must achieve 5 Mandatory Units:

- **Unit 1: Prepare Stewards and Venues for Spectator Events**
- **Unit 2: Manage and Maintain Stewarding in Designated Areas**
- **Unit 3: Manage Information for action and decision making for Spectator Events**
- **Unit 4: Develop and Sustain Productive Working Relationships with Stakeholders**
- **Unit 5: Monitor and Solve Customer Service Problems**

An additional 2 Optional Units will also be selected with your course tutor to complete the qualification

- **Unit 6: Help to Manage and Resolve Conflict**
- **Unit 7: Deal with incidents at Spectator Events**
- **Unit 8: Manage Resources for Safety and Security at Spectator Events**
- **Unit 9: Manage the efficient use of Resources**
- **Unit 10: Develop your Knowledge, Skills and Competence**

To complete the full qualification, you will also be required to undertake NACTSO's Action Counters Terrorism (ACT) Awareness & Security Courses and be Assessed on 2 occasions at a live event.

Course Cost: £460.00 per person

Payment can be split in 4 stages so if a candidate does not progress to assessment and certification then these reduces loss to you.

Stage 1 Registration: £90.00 per candidate

Stage 2 Training: £70.00 per candidate

Stage 3 Workbook marking: £100.00 per candidate

Stage 4 Assessment: £200.00 per candidate